

Wyrms Orson Scott Card

The sea holds many mysteries . . . but one is truly out of this world! When divers attempt to retrieve a sunken U.S. submarine, they discover a powerful force lurking deep beneath the sea, ready to unleash war, chaos and destruction! Ties in to the sensational summer movie.

This is an open book in two senses of the term. It is open because it is a work in progress. Over the years I have tinkered with most of these poems many times and have revised some of them quite thoroughly. Their publication here does not mean I am done with them. Yet there are some poems which I have not altered in years, not because they are perfect, but because they reflect my intention at the time I wrote them. Just because I have changed into a different man with the passage of years does not mean I should expunge the traces of my earlier self that these poems represent. So this open book is a collection of the poems I happened to choose for publication at this time, in the form I happen to prefer at the moment. This book is open in another sense, however. Since the days of Ezra Pound and T.S. Eliot, poetry has been steadily dying as a public art form, because poets, taught to value obscurity and difficulty, have labored to make their verse less and less accessible to untrained readers. I see little point in creating verse that has no readers except a tiny club who have learned a private code. Anyone can be obscure -- all you have to do to achieve obscurity is to write incompetently. To be clear and yet also say something worth saying is what I believe poets should strive for. The first reading should reward the reader. If later readings reveal new insights, so much the better; but if the first reading did not achieve Dryden's recipe of sweetness and light, why should a reader return for a second pass?

WyrmsOrb Books

American Library Association "Best Books for Young Adults" From the author of Ender's Game, an unforgettable story about young Alvin Maker: the seventh son of a seventh son. Born into an alternative frontier America where life is hard and folk magic is real, Alvin is gifted with the power. He must learn to use his gift wisely. But dark forces are arrayed against Alvin, and only a young girl with second sight can protect him. Includes an excerpt of Orson Scott Card's new novel, THE LOST GATE! The Tales of Alvin Maker series Seventh Son Red Prophet Prentice Alvin Alvin Journeyman Heartfire The Crystal City At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Orson Scott Card is "a master of the art of storytelling" (Booklist), and The Worthing Saga is a story that only he could have written. It was a miracle of science that permitted human beings to live, if not forever, then for a long, long time. Some people, anyway. The rich, the powerful--they lived their lives at the rate of one year every ten. Some created two

societies: that of people who lived out their normal span and died, and those who slept away the decades, skipping over the intervening years and events. It allowed great plans to be put in motion. It allowed interstellar Empires to be built. It came near to destroying humanity. After a long, long time of decadence and stagnation, a few seed ships were sent out to save our species. They carried human embryos and supplies, and teaching robots, and one man. The Worthing Saga is the story of one of these men, Jason Worthing, and the world he found for the seed he carried. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Dragons: Fearsome fire-breathing foes, scaled adversaries, legendary lizards, ancient hoarders of priceless treasures, serpentine sages with the ages' wisdom, and winged weapons of war... Wings of Fire brings you all these dragons, and more, seen clearly through the eyes of many of today's most popular authors, including Peter Beagle, Holly Black, Orson Scott Card, Charles De Lint, Diana Wynne Jones, Mercedes Lackey, Ursula K Le Guin, Dean R Koontz, George R. R. Martin, Anne McCaffrey, Elizabeth Moon, Garth Nix, and many others.

High above the earth orbits the starship Basilica. On board the huge vessel is a sleeping woman. Of those who made the journey, Shedemai alone has survived the hundred of years since the Children of Wetchik returned to Earth. She now wears the Cloak of the Starmaster, and the Oversoul wakes her sometimes to watch over her descendants on the planet below. The population has grown rapidly--there are cities and nations now, whole peoples descended from the who followed Nafai or Elemak. But in all the long years of watching and searching, the Oversoul has not found the thing it sought. It has not found the Keeper of the Earth, the central intelligence that also can repair the Oversoul's damaged programming. Homecoming series The Memory of Earth The Call of Earth The Ships of Earth Earthfall Earthborn At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

A New York Times Best Book of the Year New York Times bestselling author of Ender's Shadow The sphere is alien in origin, but has been controlled by man for millennia. A legend as old as the stars rules this constructed world: When the seventh seventh seventh human Heptarch is crowned, he will be the Kristos and will bring eternal salvation . . . or the destruction of the cosmos. Patience is the only daughter of the rightful Heptarch, but she, like her father before her, serves the usurper who has destroyed her family. For she has learned the true ruler's honor: Duty to one's race is more important than duty to one's self. But the time for prudence has passed, and that which has slept for ages has awakened. And Patience must journey to the heartsoul of this planet to confront her destiny . . . and her world's.

Little Fuzzy is a science fiction novel set on the planet Zarathustra, a world rich in natural resources being exploited by a huge chartered company from Earth. Jack Holloway is a free-lance sunstone miner working on the outskirts of civilization when he encounters a small, fuzzy animal which turns out to be remarkably intelligent. He soon begins to suspect that "Little Fuzzy" and

his family are more than just clever animals, but in fact a new sapient alien species. Such a proposition is directly opposed to the interests of the chartered Zarathustra Company, and conflict ensues. Published in 1962, *Little Fuzzy* rapidly gained popularity due to the charming nature of the little aliens and the well-handled tensions of the plot. It is today considered to be a classic of the genre, though perhaps considered to fall into the category of juvenile fiction. It was followed by a sequel, *Fuzzy Sapiens* in 1964. This book is part of the Standard Ebooks project, which produces free public domain ebooks.

One hundred years before *Ender's Game*, the aliens arrived on Earth with fire and death. This is the story of the First Formic War. Victor Delgado beat the alien ship to Earth, but just barely. Not soon enough to convince skeptical governments that there was a threat. They didn't believe that until space stations and ships and colonies went up in sudden flame. And when that happened, only Mazer Rackham and the Mobile Operations Police could move fast enough to meet the threat. Fans of *Ender's Game* will thrill to Orson Scott Card and Aaron Johnston's *Earth Afire*. THE ENDER UNIVERSE Ender series *Ender's Game* / *Speaker for the Dead* / *Xenocide* / *Children of the Mind* / *Ender in Exile* / *Children of the Fleet* Ender's Shadow series *Ender's Shadow* / *Shadow of the Hegemon* / *Shadow Puppets* / *Shadow of the Giant* / *Shadows in Flight* The First Formic War (with Aaron Johnston) *Earth Unaware* / *Earth Afire* / *Earth Awakens* The Second Formic War (with Aaron Johnston) *The Swarm* / *The Hive* Ender novellas *A War of Gifts* / *First Meetings* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

As Harmony's Oversoul grows weaker, a great warrior has arisen to challenge its bans. His name is Moozh, and he has won control of an army using forbidden technology. Now he is aiming his soldiers at the city of Basilica, that strong fortress above the Plain. Basilica remains in turmoil. Wetchik and his sons are not strong enough to stop a army. Can Rasa and her allies defeat him through intrigue, or will Moozh take the city and all who are in it? Orson Scott Card's Homecoming series *The Memory of Earth* *The Call of Earth* *The Ships of Earth* *Earthfall* *Earthborn* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The first book of bestselling author Orson Scott Card's *Women of Genesis* series—a unique re-imagining of the biblical tale Sarai was a child of ten years, wise for her age but not yet a woman, when she first met Abram. He appeared before her in her father's house, filthy from the desert, tired and thirsty. But as the dirt of travel was washed from his body, the sight of him filled her heart. And when Abram promises Sarai to return in ten years to take her for his wife, her fate was sealed. Abram kept his promise, and Sarai kept hers. They were wed, and so joined the royal house of Ur with the high priesthood of the Hebrews. So began a lifetime of great joy together, and greater peril: and with the blessing of their God, a great nation would be built around the core of their love. Bestselling author Orson Scott Card uses his fertile imagination, and uncanny insight into human nature, to tell the story of a unique woman—one who is beautiful, tough, smart, and resourceful in an era when women had little power, and are scarce in the historical record. Sarah, child of the desert, wife of Abraham, takes on vivid reality as a woman desirable to kings, a devoted wife, and a faithful follower of the God of Abraham, chosen to experience an incomparable miracle. *Women of Genesis Sarah Rebekah*

Rachel and Leah At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. Orson Scott Card's *The Lost Gate* is the first book in the Mithermages series from the New York Times bestselling author of *Ender's Game*. Danny North knew from early childhood that his family was different, and that he was different from them. While his cousins were learning how to create the things that commoners called fairies, ghosts, golems, trolls, werewolves, and other such miracles that were the heritage of the North family, Danny worried that he would never show a talent, never form an outself. He grew up in the rambling old house, filled with dozens of cousins, and aunts and uncles, all ruled by his father. Their home was isolated in the mountains of western Virginia, far from town, far from schools, far from other people. There are many secrets in the House, and many rules that Danny must follow. There is a secret library with only a few dozen books, and none of them in English — but Danny and his cousins are expected to become fluent in the language of the books. While Danny's cousins are free to create magic whenever they like, they must never do it where outsiders might see. Unfortunately, there are some secrets kept from Danny as well. And that will lead to disaster for the North family. The Mithermages series *The Lost Gate* *The Gate Thief* *Gatefather* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The first volume in the Homecoming saga from bestselling author Orson Scott Card, *The Memory of Earth* High above the planet Harmony, the Oversoul watches. Its task, programmed so many millennia ago, is to guard the human settlement on this planet--to protect this fragile remnant of Earth from all threats. To protect them, most of all, from themselves. The Oversoul has done its job well. There is no war on Harmony. There are no weapons of mass destruction. There is no technology that could lead to weapons of war. By control of the data banks, and subtle interference in the very thoughts of the people, the artificial intelligence has fulfilled its mission. But now there is a problem. In orbit, the Oversoul realizes that it has lost access to some of its memory banks, and some of its power systems are failing. And on the planet, men are beginning to think about power, wealth, and conquest. Homecoming series *The Memory of Earth* *The Call of Earth* *The Ships of Earth* *Earthfall* *Earthborn* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Using the lore and the folk-magic of the men and women who settled North America, Orson Scott Card has created an alternate world where magic works, and where that magic has colored the entire history of the colonies. Charms and beseechings, hexes and potions, all have a place in the lives of the people of this world. Dowsers find water, the second sight warns of dangers to come, and a torch can read a person's future---or their heart. In this world where "knacks" abound, Alvin, the seventh son of a seventh son, is a very special man indeed. He's a Maker; he has the knack of understanding how things are put together, how to create them, repair them, keep them whole, or tear them down. He can heal hearts as well as bones, he build a house, he can calm the waters or blow up a storm. And he can teach his knack to others, to the measure of their own talent. Alvin has been trying to avert the terrible war that his wife, Peggy, a torch of extraordinary power, has seen down the life-lines of every American. Now she has sent him down the Mizzippy to the city of New Orleans, or Nueva Barcelona as they call it under Spanish occupation. Alvin doesn't know exactly why he's there, but when he and his brother-in-law, Arthur Stuart, find lodgings with a family of

abolitionists who know Peggy, he suspects he'll find out soon. But Nueva Barcelona is about to experience a plague, and Alvin's efforts to protect his friends by keeping them healthy will create more danger than he could ever have suspected. And in saving the poor people of the city, Alvin will be put to the greatest test of his life---a test that will draw on all his power. For the time has come for him to turn to his old friend Tenskwa-Tawa, the Red Prophet who controls the lands to the west of the Mizzippy. Now Alvin must take the first steps on the road to the Crystal City that was shown to him in a vision so long ago. The Tales of Alvin Maker series Seventh Son Red Prophet Prentice Alvin Alvin Journeyman Heartfire The Crystal City At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

A standalone military science fiction adventure from, L. E. Modesitt, author of the bestselling Saga of Recluce series, The Parafaith War combines hard science fiction adventure with an insightful examination of the relationship between the sacred and the secular. In the far future among the colonized worlds of the galaxy, there's a war going on between the majority of civilized worlds and a colonial theocracy. Trystin Desoll grows up fighting against religious fanatics and becomes a hero, a first-class pilot, then, amazingly, a spy. What do you do if you're a relatively humane soldier fighting millions of suicidal volunteers on the other side who know that they are utterly right and you are utterly wrong, with no middle ground? Trystin Desoll has a . . . plan. Other Series by L.E. Modesitt, Jr. The Saga of Recluce The Imager Portfolio The Corean Chronicles The Spellsong Cycle The Ghost Books The Ecolitan Matter The Forever Hero Timegod's World Other Books The Green Progression Hammer of Darkness The Parafaith War Adiamante Gravity Dreams The Octagonal Raven Archform: Beauty The Ethos Effect Flash The Eternity Artifact The Elysium Commission Viewpoints Critical Haze Empress of Eternity The One-Eyed Man Solar Express At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

In a futuristic military adventure a recruit goes through the roughest boot camp in the universe and into battle with the Terran Mobile Infantry in what historians would come to call the First Interstellar War

This visionary study in world-building traces a human's journey through a preindustrial civilization ruled by tyrannical robots. Breathtaking illustrations, accompanied by text, provide a cinematic scope to every page.

This absorbing study is the first full-length treatment of Orson Scott Card, the only writer to thus far receive the prestigious Hugo and Nebula awards two years in a row. Collings examines the unique vision and literary achievements of this writer, a consummate storyteller who uses the medium of science fiction and fantasy to give shape to his deepest religious beliefs and moral convictions. His major novels, including Seventh Son, Songmaster, and Wyrms, are discussed, together with many of his short stories and his critical articles, poetry, and plays.

Struggling with outdated systems and claim-jumping corporate interests in the deeps of the Kuiper Belt, a family on board the mining ship El Cavador spots an object moving toward the solar system that triggers a catastrophic war.

Maps in a Mirror brings together nearly all of Orson Scott Card's short fiction written between 1977 and 1990. For those

readers who have followed this remarkable talent since the beginning, here are all those amazing stories gathered together in one place, with some extra surprises as well. For the hundreds of thousands who are newly come to Card, here is chance to experience the wonder of a writer so versatile that he can handle everything from traditional narrative poetry to modern experimental fiction with equal ease and grace. The brilliant story-telling of the Alvin Maker books is no accident; the breathless excitement evoked by the Ender books is not a once-in-a-lifetime experience. In this enormous volume are forty-six stories, plus ten long, intensely personal essays, unique to this volume. In them the author reveals some of his reasons and motivations for writing, with a good deal of autobiography into the bargain. "One of the genre's most convincing storytellers. An important volume."--Library Journal At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Patience is the only daughter of the rightful Heptarch, but she, like her father, serves the usurper who has destroyed her family. But the time for prudence has passed, and that which has slept has awakened. And Patience must journey to the heartsoul of the planet to confront her destiny--and the world's. Also available: *Seventh Son* and *Speaker for the Dead* (see Science Fiction/Fantasy reissue section).

In one of the most powerful and thought-provoking novels of his remarkable career, Orson Scott Card's *Pastwatch* interweaves a compelling portrait of Christopher Columbus with the story of a future scientist who believes she can alter human history from a tragedy of bloodshed and brutality to a world filled with hope and healing. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

From the bestselling author of the Ender Universe novels comes Orson Scott Card's *Treason* Lanik Mueller's birthright as heir to planet Treason's most powerful rulership will never be realized. He is a "rad"--radical regenerative. A freak among people who can regenerate injured flesh... and trade extra body parts to the Offworld oppressors for iron. For, on a planet without hard metals--or the means of escape--iron is power in the race to build a spacecraft. Iron is the promise of freedom, which may never be fulfilled as Lanik uncovers a treacherous conspiracy beyond his imagination. Now charged with a mission of conquest--and exile--Lanik devises a bold and dangerous plan... a quest that may finally break the vicious chain of rivalry and bloodshed that enslaves the people of Treason as the Offworld never could. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Orson Scott Card's *The Tales of Alvin Maker* is a series of fantasy novels set in frontier America. Alvin is a Maker, the first to be born in a century. Now a grown man and a journeyman smith, Alvin has returned to his family in the town of Vigor Church. He will share in their isolation, work as a blacksmith, and try to teach anyone who wishes to learn the knack of being a Maker. For Alvin has had a vision of the Crystal City he will build, and he knows that he cannot build it

alone. But he has left behind in Hatrack River enemies as well as true friends. His ancient foe, the Unmaker, whose cruel whispers and deadly plots have threatened Alvin's life at every turn, has found new hands to do his work of destruction. The Tales of Alvin Maker series Seventh Son Red Prophet Prentice Alvin Alvin Journeyman Heartfire The Crystal City At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Hédi Kaddour's poetry arises from observation, from situations both ordinary and emblematic—of contemporary life, of human stubbornness, human invention, or human cruelty. With *Treason*, the award-winning poet and translator Marilyn Hacker presents an English-speaking audience with the first selected volume of his work. The poetries of several languages and literary traditions are lively and constant presences in the work of Hédi Kaddour, a Parisian as well as a Germanist and an Arabist. A walker's, a watcher's, and a listener's poems, his sonnet-shaped vignettes often include a line or two of dialogue that turns his observations and each poem itself into a kind of miniature theater piece. Favoring compact, classical models over long verse forms, Kaddour questions the structures of syntax and the limits of poetic form, combining elements of both international modernism and postmodernism with great sophistication. Capturing Kaddour's full range of diction, as well as his speed, momentum, and tone, Marilyn Hacker's translations brilliantly bring these poems alive.

In *Enchantment*, Orson Scott Card works his magic as never before, transforming the timeless story of *Sleeping Beauty* into an original fantasy brimming with romance and adventure. The moment Ivan stumbled upon a clearing in the dense Carpathian forest, his life was forever changed. Atop a pedestal encircled by fallen leaves, the beautiful princess Katerina lay still as death. But beneath the foliage a malevolent presence stirred and sent the ten-year-old Ivan scrambling for the safety of Cousin Marek's farm. Now, years later, Ivan is an American graduate student, engaged to be married. Yet he cannot forget that long-ago day in the forest—or convince himself it was merely a frightened boy's fantasy. Compelled to return to his native land, Ivan finds the clearing just as he left it. This time he does not run. This time he awakens the beauty with a kiss . . . and steps into a world that vanished a thousand years ago. A rich tapestry of clashing worlds and cultures, *Enchantment* is a powerfully original novel of a love and destiny that transcend centuries . . . and the dark force that stalks them across the ages.

The magnificent conclusion to one of the greatest science fiction sagas of our time *The time of reckoning* has arrived. As a final genocidal Crusade threatens to enslave humanity forever, a new messiah has come of age. She is Aenea and she has undergone a strange apprenticeship to those known as the Others. Now her protector, Raul Endymion, one-time shepherd and convicted murderer, must help her deliver her startling message to her growing army of disciples. But first they must embark on a final spectacular mission to discover the underlying meaning of the universe itself. They have

been followed on their journey by the mysterious Shrike--monster, angel, killing machine--who is about to reveal the long-held secret of its origin and purpose. And on the planet of Hyperion, where the story first began, the final revelation will be delivered--an apocalyptic message that unlocks the secrets of existence and the fate of humankind in the galaxy. The American Empire has grown too fast, and the fault lines at home are stressed to the breaking point. The war of words between Right and Left has collapsed into a shooting war, though most people just want to be left alone. The battle rages between the high-technology weapons on one side, and militia foot-soldiers on the other, devastating the cities, and overrunning the countryside. But the vast majority, who only want the killing to stop and the nation to return to more peaceful days, have technology, weapons and strategic geniuses of their own. When the American dream shatters into violence, who can hold the people and the government together? And which side will you be on? Orson Scott Card is a master storyteller, who has earned millions of fans and reams of praise for his previous science fiction and fantasy novels. Now he steps a little closer to the present day with this chilling look at a near future scenario of a new American Civil War. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. A visionary work that combines speculative fiction with deep philosophical inquiry, *The Sparrow* tells the story of a charismatic Jesuit priest and linguist, Emilio Sandoz, who leads a scientific mission entrusted with a profound task: to make first contact with intelligent extraterrestrial life. The mission begins in faith, hope, and beauty, but a series of small misunderstandings brings it to a catastrophic end. Praise for *The Sparrow* "A startling, engrossing, and moral work of fiction."—The New York Times Book Review "Important novels leave deep cracks in our beliefs, our prejudices, and our blinders. *The Sparrow* is one of them."—Entertainment Weekly "Powerful . . . *The Sparrow* tackles a difficult subject with grace and intelligence."—San Francisco Chronicle "Provocative, challenging . . . recalls both Arthur C. Clarke and H. G. Wells, with a dash of Ray Bradbury for good measure."—The Dallas Morning News "[Mary Doria] Russell shows herself to be a skillful storyteller who subtly and expertly builds suspense."—USA Today

A New York Times Best Book of the Year From the New York Times bestselling author of *Ender's Shadow*, comes Orson Scott Card's standalone *Wyrms* The sphere is alien in origin, but has been controlled by man for millennia. A legend as old as the stars rules this constructed world: When the seventh seventh seventh human Heptarch is crowned, he will be the Kristos and will bring eternal salvation . . . or the destruction of the cosmos. Patience is the only daughter of the rightful Heptarch, but she, like her father before her, serves the usurper who has destroyed her family. For she has learned the true ruler's honor: Duty to one's race is more important than duty to one's self. But the time for prudence has passed, and that which has slept for ages has awakened. And Patience must journey to the heartsoul of this planet to confront her destiny . . . and her world's. At the Publisher's request, this title is being sold without Digital Rights

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The war for survival of the planet Lusitania will be fought in the heart of a child named Gloriously Bright. On Lusitania, Ender found a world where humans and pequininos and the Hive Queen could all live together; where three very different intelligent species could find common ground at last. Or so he thought. Lusitania also harbors the descolada, a virus that kills all humans it infects, but which the pequininos require in order to become adults. The Starways Congress so fears the effects of the descolada, should it escape from Lusitania, that they have ordered the destruction of the entire planet, and all who live there. The Fleet is on its way, a second xenocide seems inevitable. Xenocide is the third novel in Orson Scott Card's The Ender Saga. THE ENDER UNIVERSE Ender series Ender's Game / Ender in Exile / Speaker for the Dead / Xenocide / Children of the Mind Ender's Shadow series Ender's Shadow / Shadow of the Hegemon / Shadow Puppets / Shadow of the Giant / Shadows in Flight Children of the Fleet The First Formic War (with Aaron Johnston) Earth Unaware / Earth Afire / Earth Awakens The Second Formic War (with Aaron Johnston) The Swarm /The Hive Ender novellas A War of Gifts /First Meetings At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

"The classic of modern science fiction"--Front cover.

The Tales of Alvin Maker series from bestselling author Orson Scott Card continues in volume three, Prentice Alvin. Young Alvin returns to the town of his birth, and begins his apprenticeship with Makepeace Smith, committing seven years of his life in exchange for the skills and knowledge of a blacksmith. But Alvin must also learn to control and use his own talent, that of a Maker, else his destiny will be unfulfilled. The Tales of Alvin Maker series Seventh Son Red Prophet Prentice Alvin Alvin Journeyman Heartfire The Crystal City At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

An SF classic from the author of Ender's Game. Kidnapped at an early age, the young singer Ansset has been raised in isolation at the mystical retreat called the Songhouse. His life has been filled with music, and having only songs for companions, he develops a voice that is unlike any heard before. Ansset's voice is both a blessing and a curse, for the young Songbird can reflect all the hopes and fears his audience feels and, by magnifying their emotions, use his voice to heal--or to destroy. When it is discovered that his is the voice that the Emperor has waited decades for, Ansset is summoned to the Imperial Palace on Old Earth. Many fates rest in Ansset's hands, and his songs will soon be put to the test: either to salve the troubled conscience of a conqueror, or drive him, and the universe, into mad chaos. Songmaster is a haunting story of power and love--the tale of the man who would destroy everything he loves to preserve humanity's peace, and the boy who might just sing the world away. At the Publisher's request, this title is being sold without Digital

Rights Management Software (DRM) applied.

Widely acclaimed, hugely successful speculative-fiction author Orson Scott Card takes another step into the mainstream with an extremely chilling, vastly engaging novel that sets the notion of family values on its head and chronicles a man's transformation from hermit to hero. When Quentin Fears was 10, his sister left this world, the victim of a car accident. Her death made him withdraw from this world too -- into books, away from people. By the time he reaches adulthood, Quentin has become a certifiable recluse, moving restlessly from town to town, investing the millions he's made as a software creator and avoiding companionship. It's odd but maybe inevitable that on a rare outing to a party he should meet his dream woman, Madeleine. She's witty and beautiful and as naive to the world's ways as he is, and they marry in a matter of weeks. Their relationship seems idyllic but for one thing -- Madeleine's multigenerational, cantankerous, eccentric family who all live in a rambling riverside mansion in upstate New York. But poor family dynamics isn't all that's wrong with them. Beyond the squabbling, there's an ancient family secret to which Madeleine holds the key. Only Quentin can stop her from unleashing an ageless malevolence that will rule the world. But to do so, he must do what seems impossible -- step outside himself into the world he has avoided. He must learn friendship, trust, forgiveness and the courage to face down the ultimate evil. Joining Quentin in this epic confrontation is a splendidly quirky cast of heroes, villains and witches -- from a no-nonsense nurse with a dash of the romantic in her to a small-town sheriff whose affable exterior conceals a dangerous past to a 10-year-old girl named Roz whose malign powers are rivaled only by her smart mouth. *Treasure Box* introduces the most spectacularly dysfunctional family in recent fiction and a singular hero whose only weapons against them are his mind and his heart. How Quentin defuses this volatile mixture of comedy and horror makes for a viscerally unsettling, poignant and appealing tale that's sure to draw the legions of fans Card has won in other genres and new fans as well.

From the award-winning, bestselling author of *Ender's Game*, comes *The Worthing Chronicle* "No one saw the brief flare in the star named Argos; it would be years before astronomers would connect the Day of Pain with the End of Worthing. And by then the change was done, the worlds were broken, and the golden age was over." If you would be a God, you must pay the price. Jason Worthing was a telepath, and the best of the ark captains sent to conquer and seed humankind anew on a hundred new worlds. He vowed that his new-world would be different from the stagnant one he had fled. He established his colonists and his descendants; and when he was sure that they would survive, he sealed himself in the last somec chamber in all the galaxy, triggered to awaken him when his world had built a new civilization. But using somec to disturb and manipulate the natural course of life cultivated dangers of its own. Worthing slept for fifteen thousand years. And when he awoke from his frozen slumber, it was to a future he had never dreamed of. Corrupt forces

had emerged and a strange form of mind reading had been carried down to other generations. In a profound tale that spans thousands of years and barren lands, Jason tries to reconcile the past with the present, amidst those who lost their memories entirely and dreams that bring strange, disturbing visions of the past. Reflecting on the arrival and purpose of pain and sorrow, *The Worthing Chronicle* is a gripping science fiction tale that considers communal experiences of joy emerging from suffering in deconstructed worlds. Praise for Orson Scott Card's *Ender's Game*: '... A major sf novel by any reasonable standards.' - Booklist 'Every volume of the Ender saga...comprises some of the most hauntingly brilliant writing of the decade' - Interzone '... knocks you sideways' - Sunday Express 'Almost impossible to put down' - LOCUS

Patience has spent her entire life training for the day of the death of her father. And now that he has passed, she finds herself preparing for survival as the usurper king Oruc orders her execution. But as she escapes, she senses a strange pull towards a place called Cranning.

A dark and powerful fantasy from Orson Scott Card, the bestselling author of *Ender's Shadow*. Enter the city of Hart's Hope, ruled by gods both powerful and indifferent, riddled with sorcery and revenge. The city was captured by a rebellious lord, Palicrovol, who overthrew the cruel king, Nasilee, hated by his people. Palicrovol, too, was cruel, as befitted a king. He took the true mantle of kingship by forcing Asineth, now Queen by her father's death, to marry him, raping her to consummate the marriage. [But he was not cruel enough to rule.] He let her live after her humiliation; live to bear a daughter; live to return from exile and retake the throne of Hart's Hope. But she, in turn, sent Palicrovol into exile to breed a son who would, in the name of the God, take back the kingdom from its cruel Queen. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

From the bestselling author of the *Ender Universe* series comes Orson Scott Card's epic historical novel *Saints*. When ten-year-old Dinah Kirkham saw her father leave their Manchester home in the middle of the night, she basked when he would be back. "Soon," he replied. But he never came back. On that night in 1829, John Kirkham laid the foundation of his daughter's certainty that the only person Dinah could ever really trust was herself. From that day forward, Dinah worked to support her family, remaining devoted to their welfare even in the face of despair and grinding poverty. Then one day she heard a new message, a new purpose ignited in her heart, and new life opened up before her. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

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