Developing Web Applications With The Net Framework Mcsd Self Paced Training Kit

Move over native apps. New progressive web apps have capabilities that will soon make you obsolete. With this hands-on guide, web developers and business execs will learn how—and why—to develop web apps that take advantage of features that have so far been exclusive to native apps. Features that include fast load times, push notifications, offline access, homescreen shortcuts, and an entirely app-like experience. By leveraging the latest browser APIs, progressive web apps combine all of the benefits of native apps, while avoiding their issues. Throughout the book, author Tal Ater shows you how to improve a simple website for the fictional Gotham Imperial Hotel into a modern progressive web app. Plus: Understand how service workers work, and use them to create sites that launch in an instant, regardless of the user's internet connection Create full-screen web apps that launch from the phone's homescreen just like native apps Re-engage users with push notifications, even days after they have left your site Embrace offline-first and build web apps that gracefully handle loss of connectivity Explore new UX opportunities and challenges presented by progressive web apps

Django is a popular Python-based framework for web application development. Like Python, Django is easy for beginners to learn and enables constant progress. This book will help aspiring web developers gain the skills to

use Django to develop robust web apps.
How do you create a mission-critical site that provides exceptional performance while remaining flexible, adaptable, and reliable 24/7? Written by the manager of a UI group at Yahoo!, Developing Large Web Applications offers practical steps for building rock-solid applications that remain effective even as you add features, functions, and users. You'll learn how to develop large web applications with the extreme precision required for other types of software. Avoid common coding and maintenance headaches as small websites add more pages, more code, and more programmers Get comprehensive solutions for refining HTML, CSS, JavaScript, PHP, and Ajax for large-scale web applications Make changes in one place that ripple through all affected page elements Embrace the virtues of modularity, encapsulation, abstraction, and loosely coupled components Use tried-and-true techniques for managing data exchange, including working with forms and cookies Learn often-overlooked best practices in code management and software engineering Prepare your code to make performance enhancements and testing easier
Over 90 recipes to help you write clean code, solve common JavaScript problems, and work on popular use cases like SPAs, microservices, native mobile development with Node, React, React Native and Electron. Key Features Over 90 practical recipes to help you write clean and maintainable JavaScript codes with the latest ES8 Leverage the power of leading web frameworks like Node and React to build modern web

apps Features comprehensive coverage of tools and techniques needed to create multi-platform apps with JavaScript Book Description JavaScript has evolved into a language that you can use on any platform. Modern JavaScript Web Development Cookbook is a perfect blend of solutions for traditional JavaScript development and modern areas that developers have lately been exploring with JavaScript. This comprehensive guide teaches you how to work with JavaScript on servers, browsers, mobile phones and desktops. You will start by exploring the new features of ES8. You will then move on to learning the use of ES8 on servers (with Node.js), with the objective of producing services and microservices and dealing with authentication and CORS. Once you get accustomed to ES8, you will learn to apply it to browsers using frameworks, such as React and Redux, which interact through Ajax with services. You will then understand the use of a modern framework to develop the UI. In addition to this, development for mobile devices with React Native will walk you through the benefits of creating native apps, both for Android and iOS. Finally, you'll be able to apply your new-found knowledge of server-side and client-side tools to develop applications with Electron. What you will learn Use the latest features of ES8 and learn new ways to code with JavaScript Develop server-side services and microservices with Node.js Learn to do unit testing and to debug your code Build client-side web applications using React and Redux Create native mobile applications for Android and iOS with React Native Write desktop applications with Electron Who this book is for

This book is for developers who want to explore the latest JavaScript features, frameworks, and tools for building complete mobile, desktop and web apps, including server and client-side code. You are expected to have working knowledge of JavaScript to get the most out of this book.

Learn how to create the basic, dynamic, and advanced ASP.NET pages in C# Packed with tips, tricks, and workarounds, this book covers every aspect of developing a Web application for the enterprise using ASP.NET and C#. Written by Microsoft insiders, it shows readers how to create the basic, dynamic, and advanced ASP.NET pages in Microsoft's new C# programming language, and explains how to interact with the database using ADO.NET. The authors review how to transport and display data on the Internet or an Intranet using XML, objects, and Web services. They also explain how to implement security with authentication, integrate important e-commerce issues, and optimize the ASP.NET Web application for optimal performance. Companion Web site features complete source code samples for the applications developed and explained in the book. Microsoft Technologies .NET Platform: The next big overhaul to Microsoft's technologies that will bring enterprise distributed computing to the next level by fully integrating the Internet into the development platform. This will allow interaction between any machine, on any platform, and on any device. Visual Basic.NET: The update to this popular visual programming language will offer greater Web functionality, more sophisticated object-oriented

language features, links to Microsoft's new common runtime, and a new interface. ASP.NET: A programming framework (formerly known as Active Server Pages) for building powerful Web-based enterprise applications; can be programmed using VB.NET or C#. C#: Microsoft's new truly object-oriented programming language that builds on the strengths of C++ and the ease of Visual Basic; promises to give Sun's Java a run for its money.
Developing Large Web ApplicationsProducing Code That Can Grow and Thrive"O'Reilly Media, Inc."
Grasp the fundamentals of web application development by building a simple database-backed app from scratch, using HTML, JavaScript, and other open source tools. Through hands-on tutorials, this practical guide shows inexperienced web app developers how to create a user interface, write a server, build client-server communication, and use a cloud-based service to deploy the application. Each chapter includes practice problems, full examples, and mental models of the development workflow. Ideal for a college-level course, this book helps you get started with web app development by providing you with a solid grounding in the process. Set up a basic workflow with a text editor, version control system, and web browser Structure a user interface with HTML, and include styles with CSS Use JQuery and JavaScript to add interactivity to your application Link the client to the server with AJAX, JavaScript objects, and JSON Learn the basics of server-side programming with Node.js Store data outside your application with Redis and MongoDB Share your application by uploading it to the

cloud with CloudFoundry Get basic tips for writing maintainable code on both client and server
If you are a GIS user or a web programmer, this book is for you. This book is also intended for all those who have basic web development knowledge with no prior experience of ArcGIS and are keen on venturing into the world of ArcGIS technology. The book will equip you with the skills to comfortably start your own ArcGIS web development project.
Summary Go Web Programming teaches you how to build scalable, high-performance web applications in Go using modern design principles. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The Go language handles the demands of scalable, high-performance web applications by providing clean and fast compiled code, garbage collection, a simple concurrency model, and a fantastic standard library. It's perfect for writing microservices or building scalable, maintainable systems. About the Book Go Web Programming teaches you how to build web applications in Go using modern design principles. You'll learn how to implement the dependency injection design pattern for writing test doubles, use concurrency in web applications, and create and consume JSON and XML in web services. Along the way, you'll discover how to minimize your dependence on external frameworks, and you'll pick up valuable productivity

techniques for testing and deploying your applications. What's Inside Basics Testing and benchmarking Using concurrency Deploying to standalone servers, PaaS, and Docker Dozens of tips, tricks, and techniques About the Reader This book assumes you're familiar with Go language basics and the general concepts of web development. About the Author Sau Sheong Chang is Managing Director of Digital Technology at Singapore Power and an active contributor to the Ruby and Go communities. Table of Contents PART 1 GO AND WEB APPLICATIONS Go and web applications Go ChitChat PART 2 BASIC WEB APPLICATIONS Handling requests Processing requests Displaying content Storing data PART 3 BEING REAL Go web services Testing your application Leveraging Go concurrency Deploying Go

Do you want to create amazing applications which grab the attention of users? Progressive web apps are just the right thing for you. With its example-based approach, this book will show you how effective progressive web apps can boost the performance of web and native apps.

John Alexander and bestselling author Billy Hollis show programmers how to develop enterprise-level Web applications using Microsoft's popular programming language—Visual Basic.NET. Features the incomparable insights and programming know-

how of two popular Microsoft insiders, arming developers with proven tips and workarounds to use in their own projects Provides step-by-step instruction for creating business Web applications using ASP.NET and VB.NET Companion Web site contains all the code for the sample application Developing Web Applications with Oracle ADF Essentials covers the basics of Oracle ADF and then works through more complex topics such as debugging and logging features and JAAS Security in JDeveloper as the reader gains more skills. This book will follow a tutorial approach, using a practical example, with the content and tasks getting harder throughout."Developing Web Applications with Oracle ADF Essentials" is for you if you want to build modern, user-friendly web applications for all kinds of data gathering, analysis, and presentations. You do not need to know any advanced HTML or JavaScript programming. Business logic can be implemented by adding Java code at well-defined hook points, so you do not need do know advanced object-oriented programming-regular Java programming skills are enough.
Eliminate the guesswork involved in writing and deploying a cloud application. This step-by-step guide uses PHP to minimize the complexity of the code and setup, but the tools and techniques can be applied on any platform using any language. Everything that you need to jumpstart your

application on the cloud is right here. Clear diagrams, step-by-step configuration information, and complete code listings tell you everything you need to get off the ground and start developing your cloud application today. This book introduces several cloud architectures and technologies that will help you accelerate your application in the cloud. Chapters cover load-balanced clusters, database replication, caching configuration, content delivery networks, infinite-scale file storage, and cloud system administration. Cloud computing has dramatically changed the landscape of web hosting. Instead of spending weeks negotiating contracts for servers, new servers can be deployed with the push of a button, and your application can be resized almost instantly to meet today's needs. No matter what size of web application you are developing, you can benefit from modern cloud servers, and this is the guide to tell you how. What You'll Learn Use the cloud and its various platforms with Docker management tools Build a simple PHP-based scalable web application Create a basic cloud cluster Work with Amazon and Google Cloud Platform in your PHP web application development Who This Book Is For Developers who have some prior programming experience, including PHP, and who are new to building applications

WordPress is much more than a blogging platform. As this practical guide clearly demonstrates, you can

use WordPress to build web apps of any type—not mere content sites, but full-blown apps for specific tasks. If you have PHP experience with a smattering of HTML, CSS, and JavaScript, you'll learn how to use WordPress plugins and themes to develop fast, scalable, and secure web apps, native mobile apps, web services, and even a network of multiple WordPress sites. The authors use examples from their recently released SchoolPress app to explain concepts and techniques throughout the book. All code examples are available on GitHub. Compare WordPress with traditional app development frameworks Use themes for views, and plugins for backend functionality Get suggestions for choosing WordPress plugins—or build your own Manage user accounts and roles, and access user data Build asynchronous behaviors in your app with jQuery Develop native apps for iOS and Android, using wrappers Incorporate PHP libraries, external APIs, and web service plugins Collect payments through ecommerce and membership plugins Use techniques to speed up and scale your WordPress app

This book is aimed at web developers who are familiar with frontend technologies like JavaScript, HTML, and CSS, and modern tools like Bower, Yeoman, and Grunt.

Learn TypeScript and many of its features by building state of art web applications from scratch

with the help of modern tooling, frameworks, and libraries Key Features Create modern Web applications to help businesses around the world benefit from better quality applications Learn the latest features of TypeScript 3 and use them wisely Explore TDD practices, OOP techniques, and industry best practices to create high-quality and modular apps Book Description TypeScript is a superset of the JavaScript programming language, giving developers a tool to help them write faster, cleaner JavaScript. With the help of its powerful static type system and other powerful tools and techniques it allows developers to write modern JavaScript applications. This book is a practical guide to learn the TypeScript programming language. It covers from the very basics to the more advanced concepts, while explaining many design patterns, techniques, frameworks, libraries and tools along the way. You will also learn a ton about modern web frameworks like Angular, Vue.js and React, and you will build cool web applications using those. This book also covers modern front-end development tooling such as Node.js, npm, yarn, Webpack, Parcel, Jest, and many others. Throughout the book, you will also discover and make use of the most recent additions of the language introduced by TypeScript 3 such as new types enforcing explicit checks, flexible and scalable ways of project structuring, and many more breaking

changes. By the end of this book, you will be ready to use TypeScript in your own projects and will also have a concrete view of the current frontend software development landscape. What you will learn Understand and take advantage of TypeScript's powerful Type System Grasp the key concepts and features of Angular, React, Vue.js, and NestJS Handle asynchronous processes using Promises, async/await, Fetch, RxJS, and more Delve into REST, GraphQL and create APIs using Apollo Discover testing concepts, techniques, and tools like TDD, BDD, E2E, Jest Learn Object-Oriented and Functional Programming concepts and leverage those with TypeScript Explore design practices and patterns such as SOLID, MVC, DI and IoC, LoD, AOP, and more Who this book is for This book is for software developers who are willing to discover what TypeScript is and how to leverage it to write great quality software. Developers that are already familiar with TypeScript will find this book useful by learning the languages featured introduced by most recent releases. Basic knowledge of the JavaScript programming is expected.

Learn how to build web applications from three Microsoft MVPs. After building the data application layer using Entity Framework Core and a RESTful service using ASP.NET Core, you will then build the client side web application three ways: first, using ASP.NET Core, then using Angular 2, and, finally,

using React. You will be able to compare and
contrast these UI frameworks and select the best
one for your needs. .NET Core is a complete rewrite
of the popular .NET and its related frameworks.
While many concepts are similar between .NET Core
and the .NET 4.6 framework, there are revolutionary
changes as well, including updates to Entity
Framework Core and ASP.NET Core. The first
section of this book covers the three main parts of
building applications with C#: Entity Framework,
ASP.NET Core Services, and ASP.NET Core Web
Applications. There is also an explosion in popularity
of JavaScript frameworks for client side
development, and the authors cover two of the most
popular UI frameworks. Start with TypeScript for
developing clean JavaScript, along with a client side
build tool such as Gulp, Grunt, and WebPack. Using
the same data access layer and RESTful service
from the .NET Core application, you can rebuild the
UI using Angular 2. Then, repeat the process using
React, for a true comparison of building client side
applications using ASP.NET Core, Angular 2, and
React. What You'll Learn Understand the
fundamentals of .NET Core and what that means to
the traditional .NET developer Build a data access
layer with Entity Framework Core, a RESTful service
with ASP.NET Core MVC, and a website with
ASP.NET Core MVC and Bootstrap Automate many
build tasks with client side build utilities Who This

Book Is For Intermediate to advanced .NET developers

Learn powerful JavaScript tools for exploiting HTML5 elements, and discover new methods for working with data, such as offline storage and multithreaded processing. Complete with code samples, this book is ideal for experienced JavaScript and mobile developers alike.

A practical guide for the rapid web application development with Flask KEY FEATURESÊ _ Expert-led coverage of core capabilities of Flask, key extensions and its implementation.Ê _ Explore the Werkzeug toolkit andÊ Jinja Template engine and see how FlaskÊ interacts with JavaScript and CSS. _ Detailed modules on building and deploying RESTful applications using Flask. Ê DESCRIPTIONÊ This book teaches the reader the complete workflow of developing web applications using Python and its most outperforming microframework, Flask. The book begins with getting you up to speed in developing a strong understanding of the web application development process and how Python is used in developing the applications. You will learn how to write your own first Flask-based web application in Python. You will learn about web gateway interfaces, including CGI and WSGI along with various tools like the Jinja 2 engine, Werkzeug toolkit, and Click toolkit.Ê You will learn and practice the core features of Flask such as

URL routing, rendering, handling static assets of a web application, how to handle cookies and sessions, and other HTTP objects. Once you have developed a strong knowledge of Flask, you will now dive deeper into advanced topics that includes Flask extensions for working with relational and NoSQL databases, Flask_WTF, and Flask-Bootstrap. You will explore design patterns, various blueprints on how to build modular and scalable applications, and finally how to deploy the RESTful APIs successfully on your own. WHAT YOU WILL LEARNÊÊ _ Get to know everything about the core capabilities of Flask. _ Understand the basic building blocks of Flask. _ Get familiar with advanced features of Flask, including blueprints, Flask extensions, and database connectivity. _ Get ready to design your own Flask-based web applications and RESTful APIs. _ Learn to build modular and scalable applications and how to deploy them successfully. WHO THIS BOOK IS FORÊÊÊ This book is ideal for Python enthusiasts, open source contributors, and web app developers who intend to add Python web technologies in their skillsets and startup companies. The understanding of the core Python language with intermediate level expertise is required and experience of working with SQL, HTML, CSS, and JavaScript is an added advantage. TABLE OF CONTENTS 1. Python for CGI 2. WSGI 3. Flask Fundamentals 4. URL Routing 5. Rendering Templates 6. Static Files 7. HTTP

Objects 8. Using Databases 9. More Flask Extensions 10. Blueprints and Contexts 11. Web API with Flask 12. Deploying Flask Applications 13. Appendix

Conallen introduces architects and designers and client/server systems to issues and techniques of developing software for the Web. He expects readers to be familiar with object-oriented principles and concepts, particularly with UML (unified modeling language), and at least one Web application architecture or environment. The second edition incorporates both technical developments and his experience since 1999. He does not provide a bibliography. Annotation copyrighted by Book News, Inc., Portland, OR

Get professional insight about Web application development with this complete guide to creating sophisticated and dynamic Web applications with PHP. Readers will learn how to handle hot topics like XML, WDDX, and e-commerce efficiently with PHP and also read about PHP's advanced syntax and features.

If you're a web developer interested in building scalable single-page applications—full-stack, browser-based apps that connect to a backend—this practical guide shows you how to use Ember.js, the popular JavaScript framework based on the model-view-controller (MVC) architectural pattern. Through the course of the book, you'll learn how to build a

prototype Ember application (a musician index called Rock'n'Roll Call), using routers, templates, models, controllers, and views. You'll also understand how Ember's convention over configuration approach helps you persist data, build backend technologies, and create widgets for developing production-capable applications that behave like desktop software. Set up workflow management and boilerplate code creation Learn how Ember's "developer ergonomics" help you use less code Write templates for the book's prototype with Handlebars.js Use routers to manage application states without reloading the page Connect controllers and views with events, and sync data with data-binding Build an Ember backend with a RESTful API or Ruby on Rails Use the Ember-Data library to persist data and talk to the backend Write reusable encapsulated widgets to extend your applications

86 recipes on how to build fast, scalable, and powerful web services and applications with Go Key Features Become proficient in RESTful web services Build scalable, high-performant web applications in Go Get acquainted with Go frameworks for web development Book Description Go is an open source programming language that is designed to scale and support concurrency at the language level. This gives you the liberty to write large concurrent web applications with ease. From creating web

application to deploying them on Amazon Cloud Services, this book will be your one-stop guide to learn web development in Go. The Go Web Development Cookbook teaches you how to create REST services, write microservices, and deploy Go Docker containers. Whether you are new to programming or a professional developer, this book will help get you up to speed with web development in Go. We will focus on writing modular code in Go; in-depth informative examples build the base, one step at a time. You will learn how to create a server, work with static files, SQL, NoSQL databases, and Beego. You will also learn how to create and secure REST services, and create and deploy Go web application and Go Docker containers on Amazon Cloud Services. By the end of the book, you will be able to apply the skills you've gained in Go to create and explore web applications in any domain. What you will learn Create a simple HTTP and TCP web server and understand how it works Explore record in a MySQL and MongoDB database Write and consume RESTful web service in Go Invent microservices in Go using Micro – a microservice toolkit Create and Deploy the Beego application with Nginx Deploy Go web application and Docker containers on an AWS EC2 instance Who this book is for This book is for Go developers interested in learning how to use Go to build powerful web applications. A background in web development is

expected.

Take full creative control of your web applications with Flask, the Python-based microframework. With this hands-on book, you'll learn Flask from the ground up by developing a complete social blogging application step-by-step. Author Miguel Grinberg walks you through the framework's core functionality, and shows you how to extend applications with advanced web techniques such as database migration and web service communication. Rather than impose development guidelines as other frameworks do, Flask leaves the business of extensions up to you. If you have Python experience, this book shows you how to take advantage of that creative freedom. Learn Flask's basic application structure and write an example app Work with must-have components—templates, databases, web forms, and email support Use packages and modules to structure a large application that scales Implement user authentication, roles, and profiles Build a blogging feature by reusing templates, paginating item lists, and working with rich text Use a Flask-based RESTful API to expose app functionality to smartphones, tablets, and other third-party clients Learn how to run unit tests and enhance application performance Explore options for deploying your web app to a production server

This fast-moving guide introduces web application development with Haskell and Yesod, a potent

language/framework combination that supports high-performing applications that are modular, type-safe, and concise. Fully updated for Yesod 1.4, this second edition shows you how Yesod handles widgets, forms, persistence, and RESTful content. Author Michael Snoyman also introduces various Haskell tools to supplement your basic knowledge of the language. By the time you finish this book, you'll create a production-quality web application with Yesod's ready-to-use scaffolding. You'll also examine several real-world examples, including a blog, a wiki, a JSON web service, and a Sphinx search server. Build a simple application to learn Yesod's foundation datatype and Web Application Interface (WAI) Output HTML, CSS, and Javascript with Shakespearean template languages Get an indepth look at Yesod's core monads for producing cleaner, more modular code Probe Yesod's internal workings: learn the request handling process for a typical application Build forms on top of widgets by implementing the yesod-form declarative API Learn how Yesod and Haskell handle persistence and session data Serve an HTML page and a machine-friendly JSON page from the same URL
The best way to learn anything is by doing. The author uses a friendly tone and fun examples to ensure that you learn the basics of application development. Once you have read this book, you should have the necessary skills to build your own applications.If you have no experience but want to learn how to create applications in HTML5, this book is the only help you'll need. Using practical examples, HTML5 Web Application

Development by Example will develop your knowledge and confidence in application development.

Combines language tutorials with application design advice to cover the PHP server-side scripting language and the MySQL database engine.

Express Web Application Development is a practical introduction to learning about Express. Each chapter introduces you to a different area of Express, using screenshots and examples to get you up and running as quickly as possible.If you are looking to use Express to build your next web application, "Express Web Application Development" will help you get started and take you right through to Express' advanced features. You will need to have an intermediate knowledge of JavaScript to get the most out of this book.

Market_Desc: Both undergraduate and masters course students taking modules with titles such as Website Development and Internet Programming. Programmers migrating to the web and general readership interested in developing applications which spread over several technologies. Special Features: · Students will need little previous programming experience.· Includes HTML, CSS and Cookies/Session, JavaScript, DHTML, XML and XSL/T.· Also includes strong and timely coverage of new and important areas such as PHP5, MySQL and mobile technologies.· Focuses on open source and freely available software for use, including Apache server, PHP and MySQL.· Defines the surrounding context allowing students to see how the technologies fit together rather than existing as isolated units.· Strong pedagogical features including workshops and exercises, ultimately

leading to the creation of a number of applications at the book s end, which depend upon the student s ingenuity to complete.· Encourages a creative rather than a formal approach to developing applications.· Includes topics such as Website Design Issues, Planning a Website Navigation.· A chapter introducing CGI and Perl Programming. About The Book: Developing Web Applications presents script writing and good programming practice but also allows students to see how the individual technologies fit together. It includes recent technical developments to provide a practical and modern introduction to building web applications.Assuming no prior programming experience, this concise, accessible book ensures that essential concepts on the client side are quickly grasped, and goes on to examine the server environment and available languages, including discussion of dynamic, modern scripting languages such as PHP. Network and security issues are also discussed. The aim of this book is to deliver exactly what is needed to start producing working applications as soon as possible -- and have fun along the way.Ideal for course use or self-study, this book includes practical suggestions for mini-projects which encourage the reader to explore his or her own imaginative solutions, as well as more theoretical end-of-chapter questions. It can also easily be used as a reference work as each section is self-contained, amplifying the key aspects of its particular topic. Most software covered is freely available in the public domain and no particular development environments are required. It is a direct, contemporary and extremely

useful resource for anyone interested in learning how to program applications for the World Wide Web. Microsoft's introduction of its XML Web platform, .NET Framework, and its C# programming language signal Microsoft's total entry into e-commerce, fundamentally changing the way businesses and people interact over the Internet. Building Web Applications with C# and .NET: A Complete Reference is a comprehensive resource with a sharp focus on how to develop and deploy distributed applications using Microsoft's .NET Framework and C#. Written for C++, Visual Basic, Java, and ASP programmers making the transition to .NET, the text begins by providing the fundamentals of network programming and then expands these basics to demonstrate how to use the concepts and capabilities of .NET for developing distributed applications. Heavily referenced with many exercises, the text provides a clear, detailed exposition on the essential elements of the .NET Framework requisite to distributed programming. Coverage of ASP, C#, ADO Database Access, HTML, XM, WSDL and SOAP, and Web Services make this text the ultimate reference on the .Net Framework. Numerous examples illustrate the concepts and techniques discussed and the hands-on exercises demonstrate the visual studio development environment. Building Web Applications with C# and .NET: A Complete Reference includes a tutorial on the C# programming language and provides you with the skills and tools that you will need to develop and deploy distributed applications.
A complete guide to build robust and scalable web

applications with Spring and Angular. About This Book This hands on guide will teach you how to build an end-to-end modern web application using Spring and Angular. It is easy to read and will benefit Java developers who have been used to develop the back-end part of web application while front-end (UI) has been left for UI developers. Learn the core aspects involved in developing the backend and the UI, right from designing to integrating and deploying. Who This Book Is For This book is targeted towards Java Web Developers with a basic knowledge of Spring who want to build complete web applications in a fast and effective way. They will want to gain a stronghold on both frontend and backend development to advance in their careers. What You Will Learn Set up development environment for Spring Web App and Angular app. Process web request and response and build REST API endpoints. Create data access components using Spring Web MVC framework and Hibernate Use Junit 5 to test your application Learn the fundamental concepts around building Angular Configure and use Routes and Components. Protect Angular app content from common web vulnerabilities and attacks. Integrate Angular apps with Spring Boot Web API endpoints Deploy the web application based on CI and CD using Jenkins and Docker containers In Detail Spring is the most popular application development framework being adopted by millions of developers around the world to create high performing, easily testable, reusable code. Its lightweight nature and extensibility helps you write robust and highly-scalable server-side web applications. Coupled with the power

and efficiency of Angular, creating web applications has never been easier. If you want build end-to-end modern web application using Spring and Angular, then this book is for you. The book directly heads to show you how to create the backend with Spring, showing you how to configure the Spring MVC and handle Web requests. It will take you through the key aspects such as building REST API endpoints, using Hibernate, working with Junit 5 etc. Once you have secured and tested the backend, we will go ahead and start working on the front end with Angular. You will learn about fundamentals of Angular and Typescript and create an SPA using components, routing etc. Finally, you will see how to integrate both the applications with REST protocol and deploy the application using tools such as Jenkins and Docker. Style and approach This is a straightforward guide that shows how to build a complete web application in Angular and Spring.

This book focuses on using common Web tools to develop business applications. Professional business programmers who are new to Web development will quickly acquire the relevant information they need, starting with HTML and CSS. The book goes beyond simple HTML and introduces other common Web technologies, including Java Server Pages (JSP), PHP, ASP.NET, and JavaScript. The book shows how those technologies interact with HTML and how developers can use them to develop and deploy business applications that users access via the Web. This book is written by business programmers and educators for business programmers. It is not just an introduction to

HTML, but an introduction to the most common tools any business programmer needs to develop browser-based applications. Upon completion of the book, a business developer or student will have learned to develop and implement a completed browser-based business application.

Summary In Single Page Web Applications you'll learn to build modern browser-based apps that take advantage of stronger client platforms and more predictable bandwidth. You'll learn the SPA design approach, and then start exploring new techniques like structured JavaScript and responsive design. And you'll learn how to capitalize on trends like server-side JavaScript and NoSQL data stores, as well as new frameworks that make JavaScript more manageable and testable as a first-class language. About this Book If your website is a jumpy collection of linked pages, you are behind. Single page web applications are your next step: pushing UI rendering and business logic to the browser and communicating with the server only to synchronize data, they provide a smooth user experience, much like a native application. But, SPAs can be hard to develop, manage, and test. Single Page Web Applications shows how your team can easily design, test, maintain, and extend sophisticated SPAs using JavaScript end-to-end, without getting locked into a framework. Along the way, you'll develop advanced HTML5, CSS3, and JavaScript

skills, and use JavaScript as the language of the web server and the database. This book assumes basic knowledge of web development. No experience with SPAs is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Design, build, and test a full-stack SPA Best-in-class tools like jQuery, TaffyDB, Node.js, and MongoDB Real-time web with web sockets and Socket.IO Touch controls for tablets and smartphones Common SPA design mistakes About the Authors The authors are architects and engineering managers. Michael Mikowski has worked on many commercial SPAs and a platform that processes over 100 billion requests per year. Josh Powell has built some of the most heavily trafficked sites on the web. Table of Contents PART 1: INTRODUCING SPAS Our first single page application Reintroducing JavaScript PART 2: SPA CLIENT Develop the Shell Add feature modules Build the Model Finish the Model and Data modules PART 3: THE SPA SERVER The web server The server database Readying our SPA for production CD-ROM contains: Source code -- Tools for developing and deploying Web services. Build .NET apps on Microsoft Azure services that can grow to Internet scale. Learn how you can make smart application architecture decisions and follow best practices so that your website can handle tens

of thousands of concurrent users and deliver your content globally. Author Rob Reagan takes you through key Azure technologies targeted toward building web applications, and along the way shares his lessons learned in scaling out a real-world web application. After an overview of web application building blocks, the book dives into relational and NoSQL data storage options on Azure, including Azure Table Storage and CosmosDB. You'll then discover how to make best use of Redis Cache, Web Jobs, Messaging Queues, and more, alongside other tips, tricks, and troubleshooting advice for when things go wrong. The book concludes with a thorough exploration of best practices for deployment at scale. What You'll Learn Develop scalable architecture patterns on Azure with ASP.NET MVC Understand the pros and cons of using SQL Azure vs. NoSQL solutions (Azure Tables, CosmosDB) Perform data migration, backup, and recovery in SQL Azure Use effective caching Troubleshoot your web applications Know best practices for deployment Who This Book Is For Professional developers or serious hobbyists with experience developing web applications with ASP.NET MVC or Web API

Build real-world, production-ready solutions by harnessing the powerful features of Go About This Book An easy-to-follow guide that provides everything a developer needs to know to build end-to-

end web applications in Go Write interesting and clever, but simple code, and learn skills and techniques that are directly transferable to your own projects A practical approach to utilize application scaffolding to design highly scalable programs that are deeply rooted in go routines and channels Who This Book Is For This book is intended for developers who are new to Go, but have previous experience of building web applications and APIs. What You Will Learn Build a fully featured REST API to enable client-side single page apps Utilize TLS to build reliable and secure sites Learn to apply the nuances of the Go language to implement a wide range of start-up quality projects Create websites and data services capable of massive scale using Go's net/http package, exploring RESTful patterns as well as low-latency WebSocket APIs Interact with a variety of remote web services to consume capabilities ranging from authentication and authorization to a fully functioning thesaurus Explore the core syntaxes and language features that enable concurrency in Go Understand when and where to use concurrency to keep data consistent and applications non-blocking, responsive, and reliable Utilize advanced concurrency patterns and best practices to stay low-level without compromising the simplicity of Go itself In Detail Go is an open source programming language that makes it easy to build simple, reliable, and efficient software. It is a

statically typed language with syntax loosely derived from that of C, adding garbage collection, type safety, some dynamic-typing capabilities, additional built-in types such as variable-length arrays and key-value maps, and a large standard library. This course starts with a walkthrough of the topics most critical to anyone building a new web application. Whether it's keeping your application secure, connecting to your database, enabling token-based authentication, or utilizing logic-less templates, this course has you covered. Scale, performance, and high availability lie at the heart of the projects, and the lessons learned throughout this course will arm you with everything you need to build world-class solutions. It will also take you through the history of concurrency, how Go utilizes it, how Go differs from other languages, and the features and structures of Go's concurrency core. It will make you feel comfortable designing a safe, data-consistent, and high-performance concurrent application in Go. This course is an invaluable resource to help you understand Go's powerful features to build simple, reliable, secure, and efficient web applications. Style and approach This course is a step-by-step guide, which starts off with the basics of go programming to build web applications and will gradually move on to cover intermediate and advanced topics. You will be going through this smooth transition by building interesting projects along with the authors,

discussing significant options, and decisions at each stage, while keeping the programs lean, uncluttered, and as simple as possible.

If you want to build your organization's next web application with HTML5, this practical book will help you sort through the various frameworks, libraries, and development options that populate this stack. You'll learn several of these approaches hands-on by writing multiple versions of a sample web app throughout the book, so you can determine the right strategy for your enterprise. What's the best way to reach both mobile and desktop users? How about modularization, security, and test-driven development? With lots of working code samples, this book will help web application developers and software architects navigate the growing number of HTML5 and JavaScript choices available. The book's sample apps are available at http://savesickchild.org. Mock up the book's working app with HTML, JavaScript, and CSS Rebuild the sample app, first with jQuery and then Ext JS Work with different build tools, code generators, and package managers Build a modularized version of the app with RequireJS Apply test-driven development with the Jasmine framework Use WebSocket to build an online auction for the app Adapt the app for both PCs and mobile with responsive web design Create mobile versions with jQuery Mobile, Sencha Touch, and PhoneGap

Build scalable, efficient, and highly available web apps using AWS About This Book Get an in-depth understanding of the serverless model Build a complete serverless web application end to end Learn how to use the Serverless Framework to improve your productivity Who This Book Is For If you're looking to learn more about scalable and cost-efficient architectures, this book is for you. Basic knowledge of Node.js skills or familiarity with cloud services is required. For other topics, we cover the basics. What You Will Learn Get a grasp of the pros and cons of going serverless and its use cases Discover how you can use the building blocks of AWS to your advantage Set up the environment and create a basic app with the Serverless Framework Host static files on S3 and CloudFront with HTTPS support Build a sample application with a frontend using React as an SPA Develop the Node.js backend to handle requests and connect to a SimpleDB database Secure your applications with authentication and authorization Implement the publish-subscribe pattern to handle notifications in a serverless application Create tests, define the workflow for deployment, and monitor your app In Detail This book will equip you with the knowledge needed to build your own serverless apps by showing you how to set up different services while making your application scalable, highly available, and efficient. We begin by giving you an idea of what

it means to go serverless, exploring the pros and cons of the serverless model and its use cases. Next, you will be introduced to the AWS services that will be used throughout the book, how to estimate costs, and how to set up and use the Serverless Framework. From here, you will start to build an entire serverless project of an online store, beginning with a React SPA frontend hosted on AWS followed by a serverless backend with API Gateway and Lambda functions. You will also learn to access data from a SimpleDB database, secure the application with authentication and authorization, and implement serverless notifications for browsers using AWS IoT. This book will describe how to monitor the performance, efficiency, and errors of your apps and conclude by teaching you how to test and deploy your applications. Style and approach This book takes a step-by-step approach on how to use the Serverless Framework and AWS services to build Serverless Applications. It will give you a hands-on feeling, allowing you to practice while reading. It provides a brief introduction of concepts while keeping the focus on the practical skills required to develop applications.

Flask is a powerful web framework that helps you build great projects using your favorite tools. Flask takes the flexible Python programming language and provides a simple template for web development. Once imported into Python, Flask can be used to

save time building web applications. It goes against the flow with the microframework concept, leaving most of the architecture choices to the developer. Through its great API, extensions, and powerful patterns, Flask helps you create simple projects in minutes and complex ones as soon as possible. From the beginning, Building Web Applications with Flask shows you how to utilize Flask's concepts, extensions, and components to create engaging, full-featured web projects. You'll learn how to properly handle forms using WTForms, devise convenient templates with Jinja2 tags and macros, use NoSQL and SQL databases to store user data, test your projects with features and unit tests, create powerful authentication and user authorization, as well as administrative interfaces with ease, and more. As Flask does not enforce an architectural recipe, neither do we! This book makes no coding assumptions on how you should code, leaving you free to experiment.

Today, developers are increasingly adopting Clojure as a web-development platform. See for yourself what makes Clojure so desirable, as you create a series of web apps of growing complexity, exploring the full process of web development using a modern functional language. This fully updated third edition reveals the changes in the rapidly evolving Clojure ecosystem and provides a practical, complete walkthrough of the Clojure web-stack. Stop

developing web apps with yesterday's tools. Today, developers are increasingly adopting Clojure as a web-development platform. See for yourself what makes Clojure so desirable, as you work hands-on with Clojure and build a series of web apps of increasing size and scope, culminating in a professional grade web app using all the techniques you've learned along the way. This fully updated third edition will get you up to speed on the changes in the rapidly evolving Clojure ecosystem - the many new libraries, tools, and best practices. Build a fully featured SPA app with re-frame, a popular front-end framework for ClojureScript supporting a functional style MVC approach for managing the UI state in Single-Page Application-style applications. Gain expertise in the powerful Ring stack using the Luminus framework. Learn how Clojure works with databases and speeds development of RESTful services. See why ClojureScript is rapidly becoming a popular front-end platform, and use ClojureScript with the popular re-frame library to build single-page applications. Whether you're already familiar with Clojure or completely new to the language, you'll be able to write web applications with Clojure at a professional level.

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